

Acknowledgements

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In the following section you will find a list of books that were helpful while TIFFany II was written. The books listed here have been chosen because of their high quality of information. Users interested in image processing and/or programming may refer to the following books:

- Algorithmen in der Computergraphik, B.G. Teubner, 1993, T. Rauber
An Introduction To Morphological Image Processing, SPIE Press, 1992, E.R. Dougherty
Digital Halftoning, MIT Press, 1987, R. Ulichney
Digital Image Processing, Van Nostrand Reinhold, 1983, W.B. Green
Digital Image Warping, IEEE Computer Society Press, 1990, G. Wolberg
Discrete Cosine Transform, Academic Press, 1990, K.R. Rao, P. Yip
Linear Algebra And Its Applications, Harcourt Brace Jovanovich Inc, 1988, G. Strang
Numerical Recipes in C, Camebridge University Press, 1991, W.H. Press, B.P. Flannery, S.A. Teukolsky, W.T. Vetterling
Principles Of Interactive Computer Graphics, McGraw-Hill, 1984, W.M. Newman, R.F. Sproull
PostScript Language Reference Manual, Addison-Wesley, 1990,

Adobe Systems Inc
Programming The Display PostScript System With NeXTstep,
Addison-Wesley, 1992, Adobe Systems Inc
The Beauty Of Fractals, Springer, 1986, H.O. Peitgen, P.H. Richter
The Image Processing Handbook, CRC Press, 1992, J.C. Russ
The RenderMan Companion, Addison Wesley, 1990, S. Upstill
The Silver Eggheads, Ballantine, 1961, F. Leiber
Zweidimensionale Spline-Interpolations-Algorithmen, Oldenbourg,
1991, H. SpÙth

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